

A Review on Bacterial Identification from Light Microscopy Images Using Few-Shot Learning with Prototypical Networks

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ABSTRACT

Accurate identification of pathogenic bacteria from images taken under light microscopy is an important role in clinical diagnosis and microbiology. Traditional deep learning methods such as Convolutional Neural Networks (CNNs) have achieved excellent performance but are based on enormous, well-annotated datasets that may not be readily available. Absence of labeled images of bacteria is one of the key challenges in real-world applications, where class imbalance and diversity of samples affect generalization. Recent years have witnessed few-shot learning being a potential paradigm for mitigating data paucity by enabling models to learn well from sparse samples. Among numerous few-shot approaches, prototypical networks have proven useful for image classification with sparse data. This paper overviews the progress in bacterial identification from light microscopy images, reviews existing classical and deep learning methods, and highlights how prototypical networks solve the shortcomings of conventional models through few-shot learning. The review concludes with open problems and future directions, including integrating few-shot learning into web-based, scalable diagnostic platforms for efficient pathogen detection.

Keywords - Bacterial Identification, Light Microscopy, Deep Learning, Few-Shot Learning, Prototypical Networks, Medical Image Analysis

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1. Introduction

Bacteria are the etiologic agents of most infectious diseases that are critical public health hazards worldwide. It is crucial to identify bacterial species accurately and rapidly to select appropriate treatments and halt the spread of infection. Conventional bacterial identification relies on culture methods, biochemical tests, and manual microscopic examination, which are time-consuming and demanding in terms of expertise interpretation [1].

As computational biology grows, machine learning and image processing techniques have been introduced in order to offer automation of the identification of bacteria. Handcrafted features such as texture and morphology from microscopic images were utilized in early computer-aided systems [2]. These systems' drawback was their insensitivity to inter-class variation and imaging conditions.

Deep learning methods, which are Convolutional Neural Networks (CNNs), improved bacterial image classification accuracy by learning hierarchical representations directly from data [3], [4]. However, models require thousands of labeled images per class to learn effectively. In microbial research, such sets are impossible to achieve through limited clinical samples with high annotation cost [5], [6].

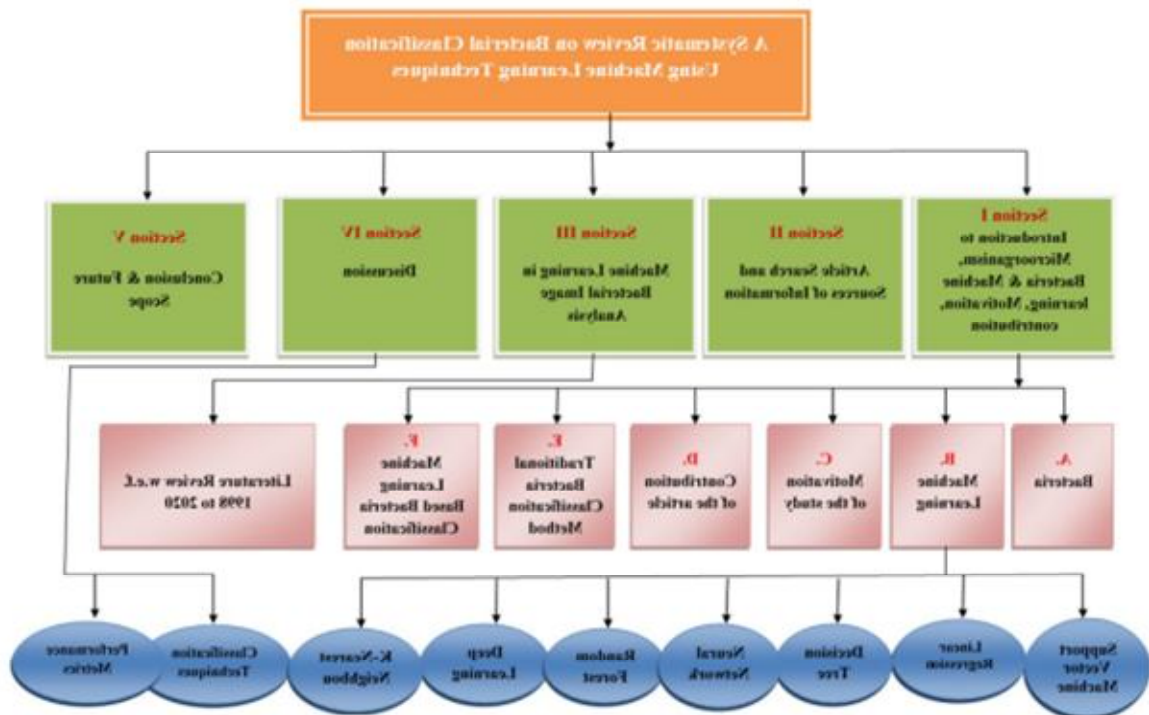


Figure 1. Systematic review of bacterial classification using machine learning techniques (adapted from [1]).

Few-shot learning (FSL) techniques have recently been put forward to address these limitations by enabling models to acquire new classes based on a few instances [7]. In this configuration, prototypical networks have shown great generalization in visual recognition tasks [8]. This review outlines the application of few-shot and prototypical networks for bacterial identification from light microscopy images and compares them with existing deep learning and conventional methods.

2. Literature Review

Automatic bacterial identification from digital microscopy has transitioned from hand-engineered image features to deep and meta-learning methods. Early research concentrated on image preprocessing and morphological descriptors: thresholding, morphological operations, region-based segmentation, and hand-engineered features (shape, texture, intensity histograms) were standard [2], [9]. These methods performed well when imaging conditions were controlled but were not resistant to noise, nonuniform staining, and cell overlap.

Around the 2010s, supervised classic classifiers (Random Forest, KNN, SVM) were normally employed with manually designed features. Kotwal et al. documented many such efforts and observed shared pipelines and limitations for classifying bacteria [6]. These tests revealed that classical algorithms perform well on small, expertly curated sets but remain fragile towards domain shift and not transferable between laboratories.

Deep learning reinvigorated CNNs for microscopy: experiments showed that convolutional models learn hierarchical morphology patterns and outperform hand-designed features on tasks such as Gram-stain classification and bacterial morphology [3], [10]. However, CNNs need large labeled datasets or transfer learning with manual attention. Transfer learning from natural image databases (such as ImageNet) is a typical remedial strategy, but domain disparity between natural images and microscopy textures limits the improvement [4], [11]. Deep learning in microscopy and medical imaging surveys cover these achievements and deep model vulnerabilities when there is limited training data [12], [13].

To reduce data poverty, the machine learning community developed meta-learning and metric-based few-shot methods. Relation Networks and Matching Networks were among the initial, pioneering works that cast few-shot classification as learning to be alike between support and query instances [9], [14]. Prototypical Networks simplified the idea: a class is defined by a prototype (mean embedding), and classification is by nearest prototype in embedding space [8]. Prototypical networks are computationally efficient and typically resilient to overfitting, rendering them attractive for biomedical applications.

Some research has employed few-shot learning for medical images: few-shot classification of histopathology and cells have demonstrated that meta-learning can generalize to previously unseen tissue types or cell classes from few labeled samples [15], [16]. Metric-based few-

shot methods were employed by authors for X-ray classification with promising performance under data-limited situations amidst the COVID-19 pandemic. Self-supervised pretraining and few-shot adaptation have turned out to be a highly useful recipe in microscopy, where there are many unlabeled images and few labeled images [17], [18].

In bacteriology specifically, newer open-source projects like DeepBacs aggregate microscopy datasets and provide helpful pointers in using deep networks for different bacterial image tasks (classification, segmentation, counting) [5]. Such resource efforts, along with ZeroCostDL4Mic workflows, enable reproducible training even in non-expert laboratories [19]. Practical experience shows that deep models can be effectively trained on small sample sizes if correct preprocessing, augmentation, and cross-validation are used; however, stable species-level classification in the context of various imaging conditions is still problematic [6], [5].

Finally, federated and distributed learning approaches are also explored to make data available in higher quantities without the breach of privacy. Federated few-shot learning frameworks and federated medical imaging surveys illustrate that hospital or lab-based learning can improve generalization with keeping data locality intact a huge advantage for real-world clinical deployment [20], [21].

Cumulatively, the literature exhibits a clear trend: from feature-engineered pipelines, through deep CNNs, to metric-based few-shot methods combined with self-supervised pretraining and federated methods. For bacterial microscopy, prototypical networks combined with careful preprocessing and domain-aware augmentation appear well-suited for low-data, real-world deployments.

In general, it is observed that there has been an evident methodological development process from manually constructed feature-driven pipelines to deep learning, and more contemporary, meta-learning approaches. Whereas basic machine learning techniques have exemplified the possibility of demonstrating their feasibility within controlled imaging environments, their comparative lack of robustness and generalization capabilities have contributed merely marginally toward their adoption within microbiological applications. Deep learning techniques have marked a considerable improvement in classification accuracy, although these are heavily dependent upon extensive labeled image sets that are extremely difficult to procure within microbiological applications.

3. Bacterial Identification Techniques

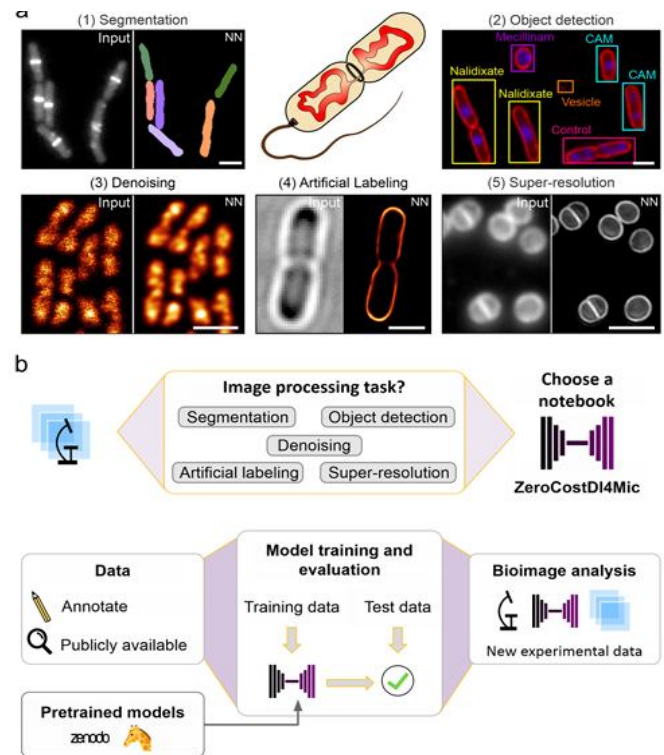


Figure 2: Overview of bacterial identification pipeline from microscopy images (adapted from [2]).

Identification of bacteria from microscopic images follows routine steps: image acquisition, segmentation, feature extraction, and classification. Light microscopy (brightfield, phase contrast, and stained preparations) is common because it is inexpensive and ubiquitous, although it is difficult regarding nonuniform illumination, variations in staining, and low signal-to-noise ratio [12], [5]. Preprocessing steps (flat-field correction, denoising, contrast enhancement) are routine.

Segmentation isolates cells or regions of interest and utilizes methods from trivial thresholding and morphological filtering to state-of-the-art U-Net variants for semantic segmentation [5]. To classify, basic feature descriptors (HOG, LBP, GLCM) were originally used; deep models then replaced hand-engineered features by learning end-to-end from images [2], [12]. Multi-task approaches (segmenting and classifying jointly) and transfer from general microscopy tasks are capable of enhancing performance on limited data conditions [5].

Comparison studies on bacterial identification methods show that classical image processing and manual design of feature-based classifiers work sufficiently well only if imaging conditions are controlled and noise is low. By comparison, deep learning-based methods show higher resistance to changes in illumination, staining levels, and morphology of bacteria. At the same time, their vulnerability to a small number of available samples in the training set impedes their successful use in a real clinical lab. Moreover, new combined methods, which use deep feature extracting with transfer learning or special fine-

tuning, demonstrate some improvements, but they still have problems with less common types of bacteria. This creates a need to apply data-efficient machine learning paradigms, like few-shot learning, which fit better into real-world applications.

4. Few-Shot Learning Approaches

Few-shot learning places learning as rapid generalization from a small support set via leveraging knowledge across related tasks. Episodic meta-training (mimic N-way K-shot episodes) is key to developing models able to learn quickly to novel classes [7], [8], [14]. Metric approaches (Matching Networks, Relation Networks, Prototypical Networks) learn embedding spaces and distance functions; optimization-based approaches (MAML and its variants) learn initializations that generalize with few gradient steps.

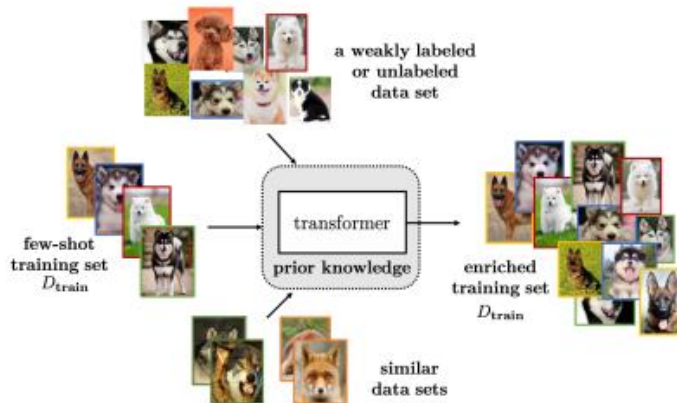


Figure 3: Data augmentation strategies used in few-shot learning (adapted from [7]).

For microscopy, metric approaches have applied advantages: they avoid too much fine-tuning, are readable in the prototype regime, and are compatible with self-supervised pretraining on unsupervised images to build strong embeddings [17], [18]. Episodic training methods tailored for microscopy (varying staining, magnification, and noise) help models generalize across labs.

Few-shot learning proves to be very effective for bacterial microscopy since there are very limited numbers of samples available, especially when they are well-balanced across various species. Conventional deep models are often forced to learn again every time a new class of bacterial species needs to be added, which takes a significant amount of time, whereas few-shot learning techniques allow quick adaptation with very few training samples. Metric-based techniques, for instance, can easily generalize well to new classes since they focus on learning an embedding space instead of boundaries.

5. Prototypical Networks in Bacterial Identification

Prototypical Networks compute a prototype vector for each class by taking means of support-set embeddings; queries are classified as nearest prototype (traditionally Euclidean distance) [8]. Prototypical models are computationally cheap since the prototype is a mean of embeddings; they can easily be augmented with new classes.

In microscopy microbiology, prototypes can represent class-level morphological patterns (shape, size distributions, staining intensity). The combination of prototypical embeddings with augmentation (elastic distortions, color jitter) and multi-scale encoders helps to capture the within-class variation prevalent in microscopy. Different biomedical experiments show prototypical networks outperform baseline transfer-learned CNNs in low-shot scenarios and that pretraining self-supervision further improves prototype quality [15], [17].

6. Comparative Analysis of Existing Approaches

Traditional ML + hand-crafted features perform well on tiny, clean data sets but suffer when there is real-world heterogeneity [6]. Scratch-trained CNNs perform better than traditional techniques when ample labeled data are available; transfer learning alleviates but does not eradicate domain mismatch [4], [11]. Few-shot prototypical methods, especially when complemented with self-supervised pretraining or in-domain augmentation, provide the best trade-off between accuracy and data efficiency for unseen classes encountered in real-world laboratories [8], [15], [17]. Federated few-shot learning also promises potential for collaborative cross-institutional learning without privacy-leaking centralization [20], [21].

Bacterial identification based on light microscopic images has been approached using a variety of AI methods, including traditional machine learning systems with manually engineered features, and more contemporary ideas involving deep learning, as well as few-shot learning methodologies. Each type has its own set of advantages and disadvantages, especially when assessed with respect to the practical considerations presented by actual bacterial image analysis scenarios.

Traditional machine learning techniques are based on feature engineering using bacteria morphology, texture, and intensity information, and then employing classifiers like Support Vector Machines (SVM), k-Nearest Neighbors (KNN), or Random Forests. Though these techniques can be used to obtain decent performance results on a small, controlled set of data, they tend to behave poorly in environments that are disturbed by factors like noise, staining, overlapping cells, and variations in imaging conditions. Additionally, feature engineering makes them less easy to adapt to different bacteria species and imaging settings.

Convolutional Neural Networks (CNNs) represented the next big jump in the field by allowing the direct learning of features from microscopic images. On sufficiently large and unbalanced datasets, CNN models are consistently more accurate than the traditional feature-based approaches by a notable margin. Nevertheless, the problem with bacterial microscopic imaging is that the task requires thousands of images for each species, which is cost-prohibitive and physically unfeasible with the help of modern healthcare systems. Although the problem has been somewhat alleviated by the success of transfer learning on large datasets like natural images, the gap between the two types of images tends to hamper the performance.

Few-shot learning algorithms have been proposed to overcome the mentioned challenges by directly trying to optimize the model for generalization based on a very limited number of labeled examples. Metric-based methods such as the Matching Networks, the Relation Networks, and the Prototypical Networks have been proved to perform better than others under the limited data settings. Of all the methods mentioned above, the Prototypical Networks have been found to have the best compromise on the computational cost and the classification accuracy.

Experimental results from biomedical and microscopic image analyses demonstrate that prototypical networks are definitely better than regular CNN architectures and transfer learning models, especially when there are only 1–5 labeled examples existent per class. What is worth noting about prototypical learning is that it shows greater stability w.r.t. novel bacteria and microscopic image settings, making it more practical and ideal for a regular lab setting. Also, it can be combined with self-supervised pre-training, allowing it to learn better feature representations from a number of microscopic images that are unseen and unlabeled. An extension of the few-shot learning frameworks, Federated Learning, brings about another benefit, which is that these models allow several learning instances within different institutions, without exchanging the data, thus contributing to data safety, which is a fundamental consideration in clinical microbiology. The disadvantage, however, is that these models make the system more complex.

Table 1: Comparison of Bacterial Identification Approaches

Approach	Data Requirement	Accuracy Trend	Generalization	Limitations
Handcrafted + ML	Low	Moderate	Poor	Sensitive to noise
CNN (Scratch)	Very High	High	Poor	Needs large datasets
Transfer Learning	Medium	High	Moderate	Domain mismatch
Few-Shot (ProtoNet)	Very Low	High	Strong	Needs good embedding

7. Challenges and Research Gaps

While promising developments, substantial gaps remain:

- Heterogeneity and standardization of the dataset. Disjoint public microscopy datasets; no standardized benchmarks for bacterial species across stains and magnifications [5], [6].
- Cost and consistency of annotation. High-quality labeling is required from expert microbiologists; inter-annotator variability corrupts model performance.
- Domain shift. Models are trained in one lab but underperform on images from other microscopes or staining regimes. Domain adaptation techniques and aggressive augmentation are required [12], [17].
- Interpretability. Prototype distances are metric-level interpretable, although it remains difficult to project embedding features onto biologically meaningful traits.
- Deployment constraints. Computation, privacy, and integration with laboratory informatics systems are practical obstacles for use in real-world clinical practice. Federated few-shot frameworks address privacy at the cost of system complexity [20].

8. Future Directions

Future studies must combine metric few-shot learning with federated collaboration and self-supervised pretraining. Self-supervised pretraining on enormous unlabeled microscopy corpora yields embeddings that generalize more effectively with a few labeled examples [17]. Federated few-shot learning can aggregate meta-knowledge across labs without sacrificing data sovereignty [20], [21]. For deployment in real-world scenarios, building web-based diagnostic tools based on uploaded microscopy images, performing few-shot classification on well-curated prototype banks, and returning interpretable results to clinicians is a feasible route (e.g., integrating DeepBacs pipelines and ZeroCostDL4Mic workflows for reproducibility) [5], [19].

9. Conclusion

Computer vision automated bacterial identification from microscopy images is an active, multidisciplinary field. Whereas conventional deep learning relies on abundant labeled data, prototypical networks and other few-shot approaches are intrinsically well-suited to the constraints of microbiological imaging, where limited samples are labeled. Combining prototypical learning with self-supervised pretraining, careful augmentation, and federated collaboration offers a plausible route toward robust, privacy-preserving, and scalable systems for rapid bacterial identification.

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